

**PsychSim 5: OPERANT CONDITIONING****Name:** \_\_\_\_\_ **Section:** \_\_\_\_\_**Date:** \_\_\_\_\_

This activity describes a form of learning called operant conditioning—learning from the consequences that follow our actions.

**Classical Versus Operant Conditioning**

- What is the distinction between classical and operant conditioning?

**Reinforcement and Punishment**

- What effect does reinforcement have on behavior?
  
- Give an example of positive reinforcement.
  
- Give an example of negative reinforcement.
  
- What effect does punishment have on behavior?
  
- Give an example of punishment.

**Continuous Versus Partial Reinforcement**

- If a subject comes to expect a reward after every response, what will happen if the reinforcement stops?

### **Schedules of Reinforcement**

- Define the following schedules of reinforcement and give an everyday example of each:
  - o Fixed ratio
  
  
  
  
  
  
  
  
  
  
  - o Fixed interval
  
  
  
  
  
  
  
  
  
  
  - o Variable ratio
  
  
  
  
  
  
  
  
  
  
  - o Variable interval

### **Simulated Experiment: Schedules of Reinforcement**

- Which schedule of reinforcement is MOST resistant to extinction? Why do you think this is so?